



## 2016 MONTEREY PINTO ALL-STARS INVITATIONAL TOURNAMENT RULES

***In addition to the rules stated herein, all games are subject to the 2016 PONY Baseball Rules & Regulations and/or Official Rules of Major League Baseball Revised 11/1/2015***

Tournament Director:

Tournament Decisions Committee: Nick White, Bob De Stefano

### **1. TEAM ELIGIBILITY:**

A. Tournament team shall consist of a minimum of 9 and a maximum of 15 players, one manager, one coach and one business manager which will be permitted on the field or bench.

### **2. PLAYING FIELDS:**

A. Pitching Distance: 38 feet

B. Distance between bases: 60 FEET

### **3. TOURNAMENT PITCHING:**

**\*\*NO CURVE BALLS, SLIDERS, or CHANGEUPS\*\***

A. No re-entry as a pitcher.

B. **Three (3) innings per day maximum, in any combination of games per day.**

C. If a pitcher pitches three (3) innings in a calendar day, they must have 40 hours rest.

D. 4 team or less tournament: Maximum six (6) innings.

E. **More than 4 team tournament:** In the first 3 games, pitchers have a maximum of six (6) innings. After their third game is played all pitchers have six (6) innings of eligibility remaining, **provided they meet the 40 hour rest requirement.**

F. A manager must change the pitcher **on the second trip in the same inning to the same pitcher.**

G. No Balks and NO dropped 3<sup>rd</sup> strike rule.

### **4. PLAYING RULES:**

A. **Game length shall be six (6) innings OR ninety (90) minutes**, unless tie score, the game will be played to its conclusion.

B. **Batting order 9, 10(EH) or** Continuous batting order, and positions fielded: Nine (9) in the field, can start with 8.

1. Bunting is **NOT** allowed.

C. **Free** Defensive and Offensive Substitutions: **Batting order cannot change, player cannot bat in multiple spots in the batting order during the same game**

1. Per the rules of re-entry, **ALL Players** may re-enter game, but must be put into their original batting spot.

2. **Pitcher changes must be reported to the home plate umpire.**

D. **\*NO Infield Fly Rule** – If player **intentionally** drops infield fly ball for double play, batter will NOT be called out and runners considered safe. Call is determined by umpires' discretion.

### **5. WALKS AND STEALING:**

A. **No leading off.** Runner must remain in contact with the base until **the pitcher releases the ball.**

B. Runners may steal bases, but shall not leave the base they are occupying at the time of the pitch until **the pitcher has released the ball. PENALTY:** Once the pitcher has stepped on the rubber with possession of the ball, runners who leave base before the pitcher has released the ball and the pitch is hit the runner is out and the ball is in play. If the pitch is not hit the runner must return to the

base and the ball is dead, however if the runner is put out trying to steal the out will supersede the dead ball.

**C. \*Ball is live until pitcher is on the mound with the ball.**

**6. EQUIPMENT:**

**A. No metal cleated shoes of any kind.**

**B. 2-5/8 Barrel bats are legal, if is -3 it must be BBCOR certified with stamp. 2-3/4 are not permitted and prohibited.**

**7. MERCY RULES:**

**A. 15 after 3 complete inning 10 after 4 complete inning**

**B. Maximum five (5) runs per half inning.**

**1) No maximum run applies in the 5<sup>th</sup> and all subsequent innings.**