

2016 14U MEMORIAL DAY “STONEY BRUNO” TOURNAMENT



Tournament Format: 2 Games for each team (7 teams). All teams seeded for playoffs, guaranteed 4 games. Unless noted below, follow Pony Blue Rules.

Pre-Game: Managers must submit their team line-up to the official scorekeeper's box not less than 15 minutes prior to game time if not provided sooner. No infield between games unless time permits and decision is based solely with the umpire. Coin toss will be held 30 minutes prior to game time and home team will occupy third base dugout. Assigned Tournament Director will handle protest and penalties.

Line Up Cards: Shall be exchange at home plate with Umpire and Opposing Team. Courtesy to opposing coaches if earlier.

Time Limits / Innings: All Games have a **2 hour/15 minutes or 7 innings**, whichever comes first, time limit. Clock starts upon the 1st pitch. If the inning starts before the time limit elapses, the entire inning is to be completed. NO extra innings in Time Limit Games. If score is tied after 7 innings, or after time expires in a Time Limit Game, the game would be recorded as a tie.

** Exception: **No time limit in Semi Finals & Championship Game Only.** Mercy Run Rule will still apply. Extra innings, if needed, to determine a winner should game be ties after 7 complete innings*

Mercy Run Rule:

1. 15 run rule after 4 innings, 3 ½ if home team is leading.
2. 10 run rule after 5 innings, 4 ½ if home team is leading.
3. 8 run rule after 6 innings, 5 ½ if home team is leading.

Sliding: No mandatory slide rule. However, the umpire will call out a runner who doesn't slide. If there is substantial body-to-body contact with: a player applying a tag, a player making a catch in order to apply a tag, or with a player making a catch in order to make a play on another runner. In these instances the ball is dead and all runners return to the last based touched at the time of contact. ** Exceptions: Intentional contact or obstruction. If the umpire feels contact was unsportsman like, he may eject the player. Enforcement and rule application is based upon Umpire judgement.*

Player Participation / Substitution: Courtesy runner allowed for catcher at any time. The player must not currently be in the game or if no bench, then the player who made the last out in that inning. (Courtesy runner is not considered a substitution) All substitutions and courtesy runners are to report to the home plate umpire. All player changes, whether offensive or defensive, must be reported to the Home Plate Umpire. Starters may re-enter only once per game and they must re-enter in their original batting order.

Field Dimensions: 80-foot baselines and 54 foot pitching distance.

Pitching Limitations: A Pitcher is allowed to pitch in NOT more than 16 innings in the tournament. Pitchers shall have 40 hours rest after pitching **SIX (6)** or more innings on the same calendar day. One pitch in an inning shall constitute a full inning pitched.

BALKS will be called.

Automatic Walk allowed. Manager must call such automatic walk prior to first pitch to the batter.

Pitching Affidavit: All Pitching Innings must be recorded on the Team Pitching Affidavit. The Affidavit may be reviewed by the opposing Manager or Umpire before and during the game, but NOT after the game is over. If the Pitching Affidavit is not filled out correctly, missing information, or is forged the game can result in a forfeit during the validation of Pitching Affidavits before each game; however, use of an Illegal Pitcher will result in a forfeit. Pitching Affidavit will be supplied by Tournament Director to each team before 1st game.

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Bat Rules: ALL Bats shall be qualified BBCOR, 1.15 stamped bats, or qualified wooden bats. Umpires will be responsible for enforcing such rule when brought to their attention. It will be the Umpires discretion and decision to bat rules, detailed in 2016 Pony rule book.

E-H Rule: The E-H rule is not mandatory, however, if the E-H is used, the manager must declare the use of an E-H prior to the start of the game. The E-H position shall be considered the same as any other position. Normal substitution rules apply. However, any team that begins play using an E-H must maintain a 10 player line-up throughout the game. If due to injury, ejection, disciplinary action, or a player has to leave for any reason, and the team falls to nine players, NO out shall be called and the players shall be skipped in the batting order.

Teams: A team may start a game with 8 players, NO out in the 9th spot. If another player arrives, he may be put in the 9th spot without penalty. Players who arrive to a game prior to the start of the 4th inning and who are NOT on the lineup card, may be added upon arrival. No missing players may be added to the lineup card after the start of the 4th inning. Teams may bat continuous at any time and they will NOT take an out if a player or players must leave the park for a prior engagement or due to injury. Coaches who have players leaving a game should try to notify the opposing manager at the start of the game. Coaches using continuous batting order must bat continuously throughout the game.

Protest Fees: If a Manager wishes to file a Protest do to interpretation of baseball rules, protests will be handled immediately upon incident by the Tournament Director or appointee and all decisions are final. Protest must be brought to the home plate Umpire immediately before the next pitch. Once a pitch is thrown, the Protesting team loses the right of such protest. In addition, a \$100 Protest fee must be paid with the filing (Cash Only).

Managers: It is our intention to make this tournament an enjoyable experience for everyone involved. Please reinforce good sportsmanship not only with your players, but also with your coaches, fans and families.
Spectators are not allowed to engage or question Tournament Officials, Umpires, or even the Snack Bar Volunteers regarding rule interpretations, plays, balls or strikes. Such persons may be asked to leave the park without refund of admissions fee.

No Outside Food will be allowed. Monterey tournaments do provide a snack bar that includes hot food.

Pool Play Tie-breakers:

1. Head to Head*
2. Runs allowed
3. Runs scored
4. Coin Flip

*If 3 teams tie with Identical Records, the Head to Head tie breaker is thrown out and it reverts to the next tie breaker (runs allowed). When winner of the next tie breaker is determined then the remaining two teams will go back to start or tie breaker, Head to Head.

No Alcoholic Beverages and No Smoking/Tobacco Products in or around the park.

Gate Fees: No gate fees for managers/coaches (up to 3 ONLY). Team players as well. Manager of each team shall give the names of the 3 coaches/managers who are waived from Gate Fee to the Ticket Table.

Adults (15 & older)	\$5.00
Children (14 & under)	Free